

Learning with Analytical Models

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DOE/NNSA/ASC/PSA/APII:
The Center for Exascale Simulation of
Plasma-coupled Combustion



Outline

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Motivation

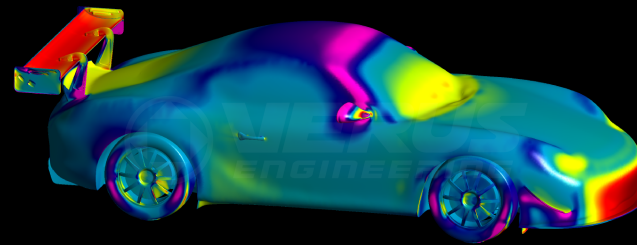
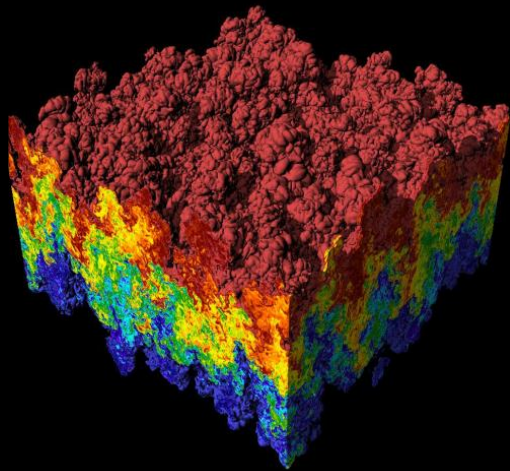
	Analytical Modeling	Machine Learning
Pros	<ul style="list-style-type: none">• No or minimal training	<ul style="list-style-type: none">• Requires minimum domain expertise
Cons	<ul style="list-style-type: none">• Requires domain expertise• Rely on simplifying assumptions• Increasing architecture complexity	<ul style="list-style-type: none">• Robustness• Curse of dimensionality

Goals:

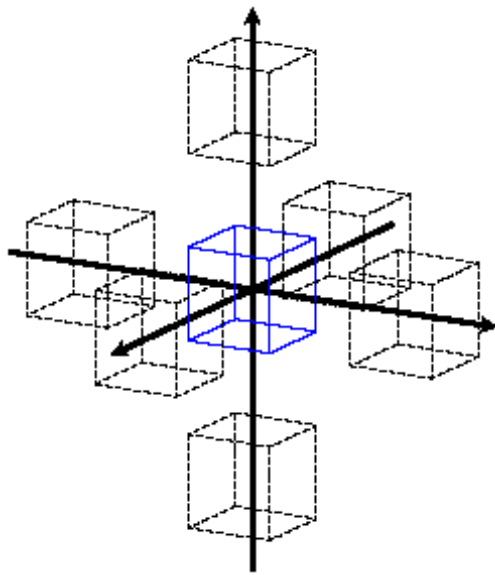
- Minimize prediction cost
- Maintain reasonable prediction accuracy

Applications

- Stencil Computation
- Fast Multipole Method



Stencil Computation



```
for  $t \leftarrow 0$  to  $timesteps$  do
  for  $k \leftarrow 1$  to  $KK - 1$  do
    for  $j \leftarrow 1$  to  $JJ - 1$  do
      for  $i \leftarrow 1$  to  $II - 1$  do
         $\chi_{i,j,k}^t = C_0 \times \chi_{i,j,k}^{t-1} + C_1 \times (\chi_{i-1,j,k}^{t-1} + \chi_{i+1,j,k}^{t-1} +$   

 $\chi_{i,j-1,k}^{t-1} + \chi_{i,j+1,k}^{t-1} + \chi_{i,j,k-1}^{t-1} + \chi_{i,j,k+1}^{t-1})$ 
      end for
    end for
  end for
end for
```

Stencil Computation

Assumptions

- Arithmetic and memory operations can be overlapped
- Floating point operations negligible

Given a grid size: $N = I \times J \times K$ elements of order l , total memory requirement to compute an X-Y plane

$$S_{total} = P_{read} \times S_{read} + P_{write} \times S_{write}$$

$$P_{read} = 2 \times l + 1$$

$$S_{read} = II \times JJ$$

$$P_{write} = 1$$

$$S_{write} = I \times J$$

Stencil Computation

On an architecture with a memory hierarchy of n cache levels, total time to compute a stencil is

$$T = T_{L1} + T_{Li} + \cdots + T_{Ln} + T_{mem}$$

$$T_{Li} = T_{Li}^{data} \times Hits_{Li}$$

$$T_{Li}^{data} = data * \beta_{mem_{Li}}$$

$$Hits_{Li} = Misses_{Li-1} - Misses_{Li}$$

$$Misses_{Li} = \lceil II/W \rceil \times JJ \times KK \times nplanes_{Li}$$

$$nplanes_{Li} = \begin{cases} 1, & \text{if } R_1 \\ (1, P_{read} - 1], & \text{if } \neg R_1 \wedge R_2 \\ (P_{read} - 1, P_{read}], & \text{if } \neg R_2 \wedge R_3 \\ (P_{read}, 2 \times P_{read} - 1], & \text{if } \neg R_3 \wedge \neg R_4 \\ 2 \times P_{read} - 1, & \text{if } R_4 \end{cases}$$

$$R_1 : ((size_{Li}/W) \times R_{col} \geq S_{total}),$$

$$R_2 : ((size_{Li}/W) > S_{total}),$$

$$R_3 : ((size_{Li}/W) \times R_{col} > S_{read}).$$

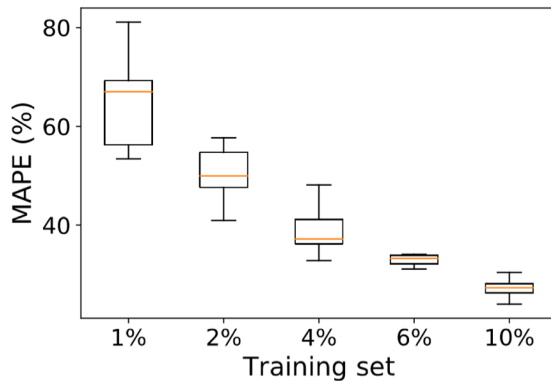
$$R_4 : ((size_{Li}/W) \times R_{col} < P_{read} \times II)$$

$$R_{col} = P_{read} / (2 \times P_{read} - 1)$$

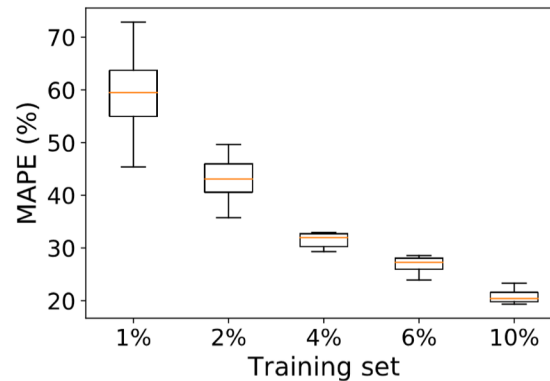
Supervised Machine Learning

Stencil Computation

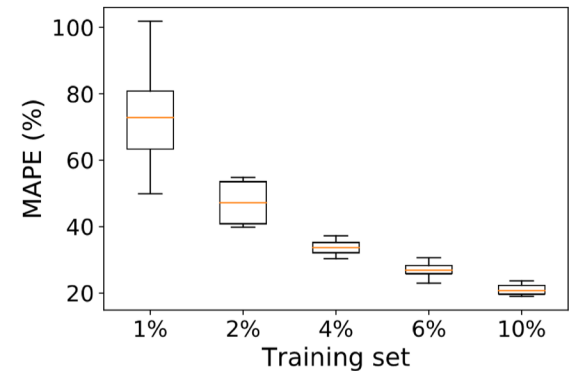
- $\mathbf{X} = (I, J, K, b_i, b_j, b_k)$ where $I \times J \times K = \{1 \times 16 \times 16 \dots 1 \times 128 \times 128\}$ with a 16 points stride and $b_i \times b_j \times b_k = \{1 \times 1 \times 1 \dots I \times J \times K\}$.



(a) Decision Trees

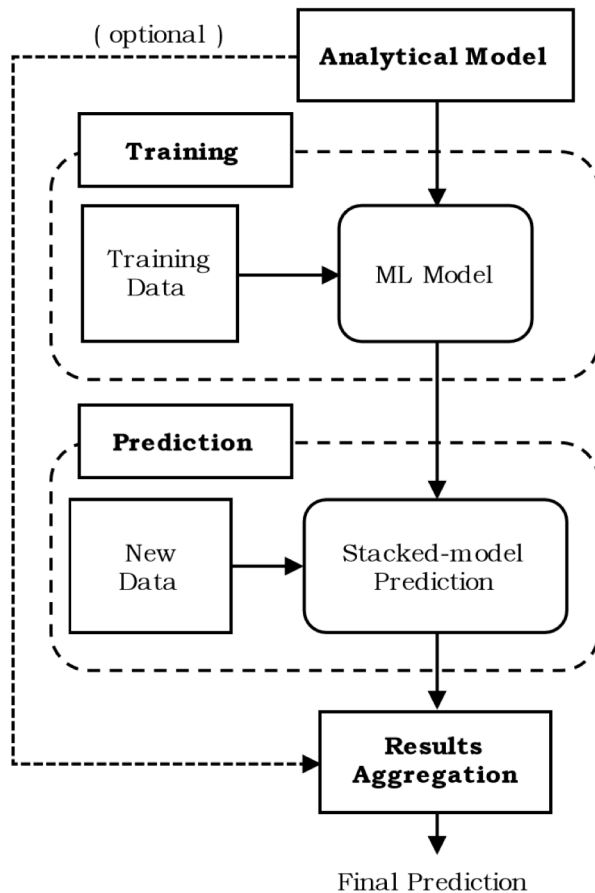


(b) Extra Trees



(c) Random Forests

Hybrid Model

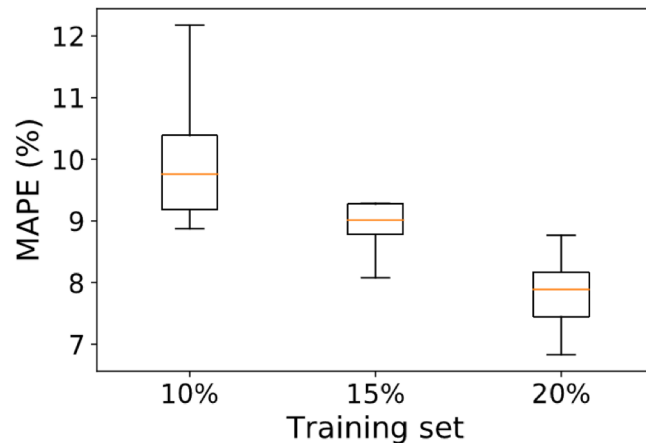


- Analytical model
- Two ensemble methods
- Training algorithm
- Prediction algorithm

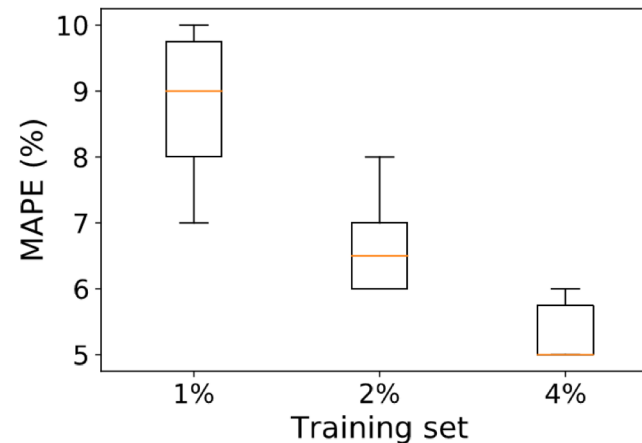
Evaluation

Stencil Computation

- First, we evaluate hybrid approach on areas that analytical models cover accurately
- $\mathbf{X} = (I, J, K)$ where $I \times J \times K = \{128 \times 128 \times 128 \dots 256 \times 256 \times 256\}$ with a 16 points stride



(a) Extra Trees

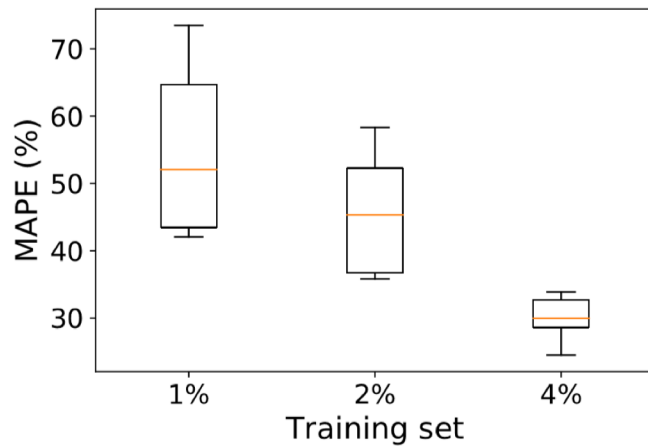


(b) Hybrid Model

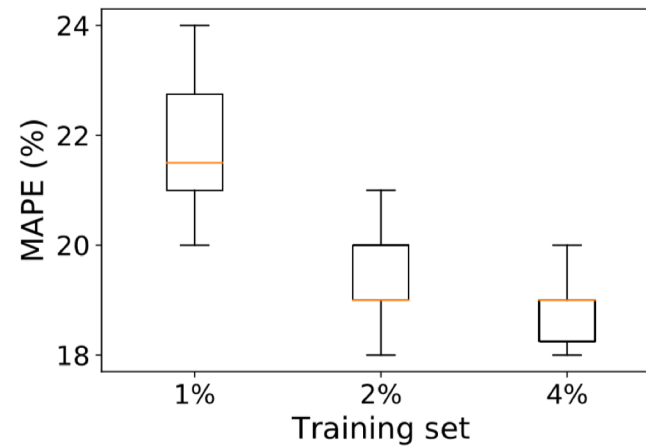
Evaluation

Stencil Computation

- Next, we add loop blocking to the analytical models
- Analytical model $MAPE = 42\%$
- $\mathbf{X} = (I, J, K, b_i, b_j, b_k)$ where $I \times J \times K = \{1 \times 16 \times 16 \dots 1 \times 128 \times 128\}$ with a 16 points stride and $b_i \times b_j \times b_k = \{1 \times 1 \times 1 \dots I \times J \times K\}$



(a) Extra Trees

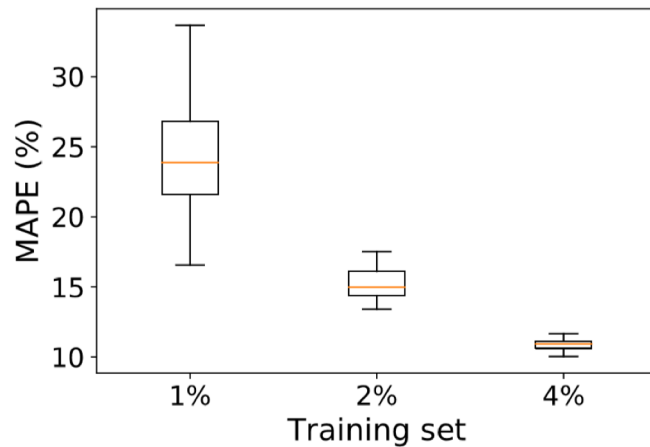


(b) Hybrid Model

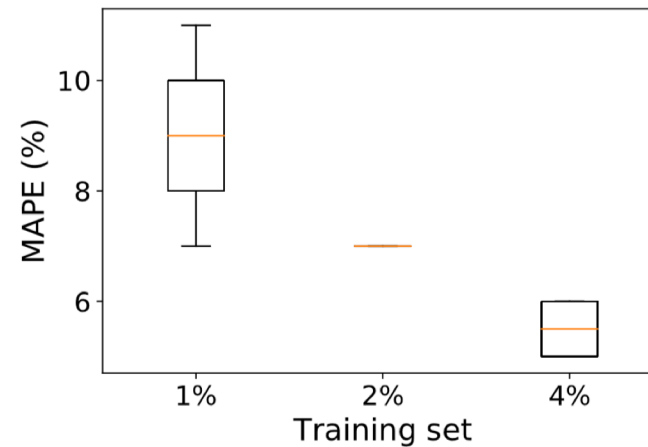
Evaluation

Stencil Computation

- Lastly, we evaluate the hybrid model on a region that is not covered by the analytical models
- $\mathbf{X} = (I, J, K, t)$ where $I \times J \times K = \{128 \times 128 \times 1 \dots 176 \times 176 \times 1\}$ with a 16 points stride and the number of threads $t = \{1 \dots 8\}$



(a) Extra Trees

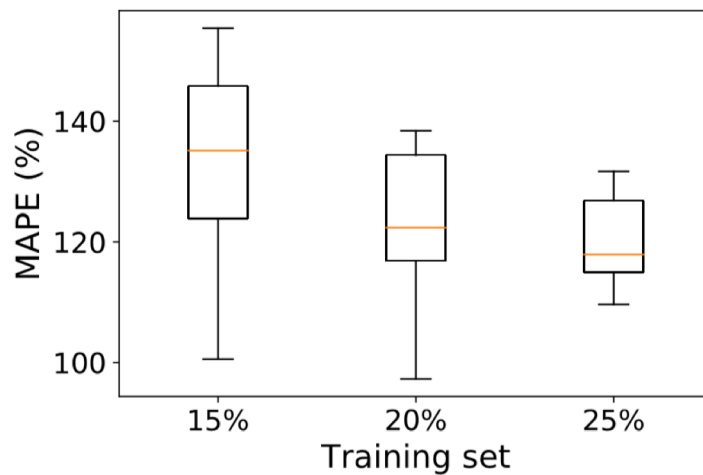


(b) Hybrid Model

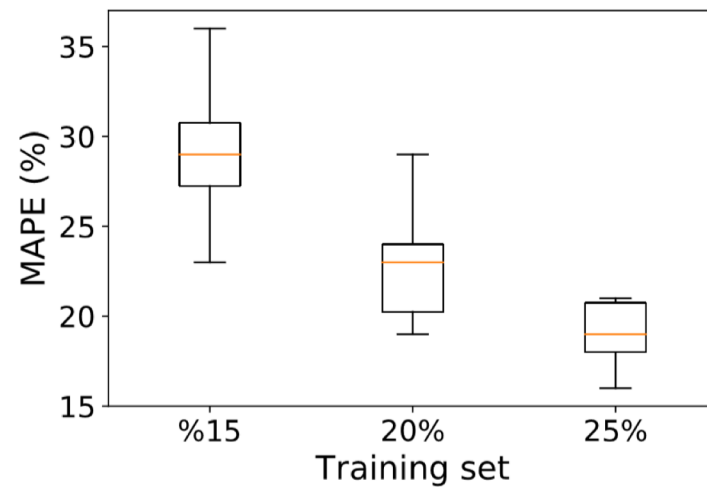
Evaluation

Fast Multipole Method

- FMM is a highly complex algorithm with several different phases, a combination of data structures, fast transforms, and irregular data access
- We do not tune the analytical models ($MAPE = 84:5\%$)
- $\mathbf{X} = (t, N, q, k)$ where $t = \{1 \dots 16\}$, $N = \{4096, 8192, 16384\}$, and $k = \{2 \dots 12\}$



(a) Extra Trees



(b) Hybrid Model

Conclusions

- The hybrid approach is effective in predicting the execution time by reducing the *MAPE* score of pure machine learning models.
- The hybrid model requires small training dataset to carry out predictions with reasonable accuracy, thus making it suitable for hardware and workload changes.