

Balancing exploitation and exploration in parallel Bayesian optimization under computing resource constraint

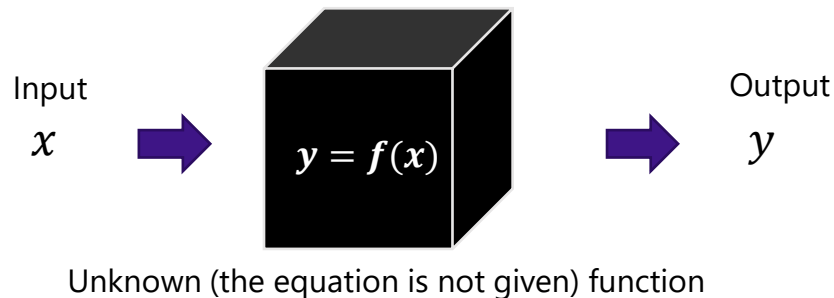
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Background

■ Black Box Optimization

- The optimality is defined by an **unknown** objective function.
 - A **trial** is to calculate output y for a given input x .
 - Trials are repeated many times with different inputs to find the optimal solution, which maximizes the unknown objective function.



- It is required to optimize the function with a smaller number of trials especially if a trial is expensive.
 - Brute-force approaches (e.g., random search) could take a long time to find an optimal solution because of too many trials.
- Only a promising input should be evaluated at each trial to find an optimal solution with as few trials as possible.

Background

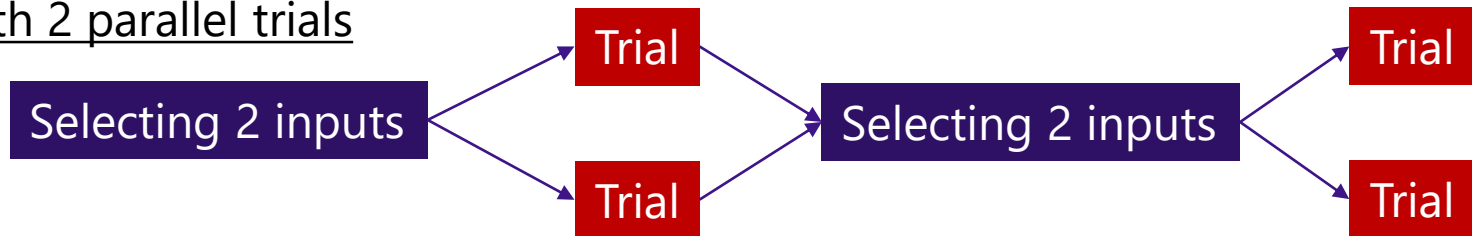
■ Bayesian Optimization (BO)

- A major approach to black box optimization with expensive trials.
 - Promising inputs are evaluated **selectively** based on the results of preceding trials.

■ Parallel Bayesian Optimization (PBO)

- The execution time would basically become shorter by making multiple trials in parallel.

PBO with 2 parallel trials



- However, making too many trials in parallel is likely to increase the total number of trials to get a good solution [1] (as discussed later) .

[1] Chaoyi Zhang, Ryusuke Egawa, Hiroyuki Takizawa. Acceleration of Hyper-Parameter Auto-Tuning with Parallelization and Time Constraints. Poster presentation at HPC ASIA, 2020.

Background

■ Suppose a fixed number of compute nodes.

- **More nodes** should be used for each trial (evaluation parallelism), or **more trials** should be executed in parallel (BO parallelism)?

8 nodes are available for PBO.

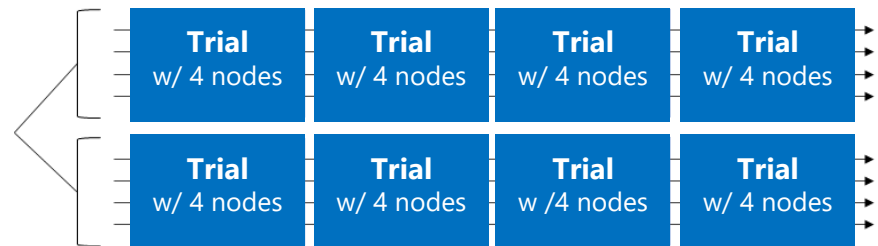
Make 2 parallel trials, each of which uses 4 nodes.

2 parallel trials

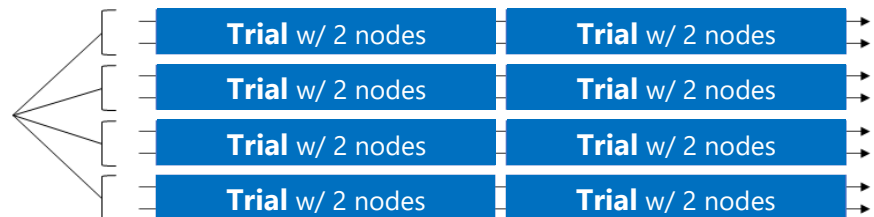
Make 4 parallel trials, each of which uses 2 nodes.

4 parallel trials

I : The number of parallel trials
 J : The number of nodes for each trial



$(I, J) = (2, 4)$



$(I, J) = (4, 2)$

Execution Time

- The best way of using system parallelism depends on the parallelization efficiencies of PBO and each trial.
 - Both PBO and each trial do not scale linearly with the number of nodes.
- This paper focuses on auto-tuning of I and J .

Goal and Approach

■ Goal

- Efficient execution of black box optimization by PBO with making a good use of system parallelism.
 - The total execution time is shorter

■ Approach = Auto-tuning

- The way of using system parallelism is dynamically changed by **auto-tuning** parameters I and J .
 - The best balance between I and J changes accordingly to the optimization progress.

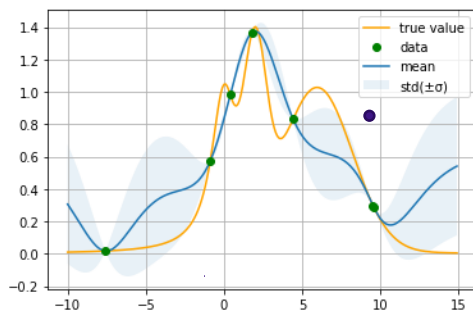
→ **This work proposes an auto-tuning method of I and J .**

What's BO?

■ Bayesian Optimization

- BO uses the results of preceding trials to find inputs that are promising to maximize the optimality defined by an unknown objective function.

① Gaussian Process Regression of unknown objective function



— Objective function

The actual input-output relationship is unknown

● Observed value

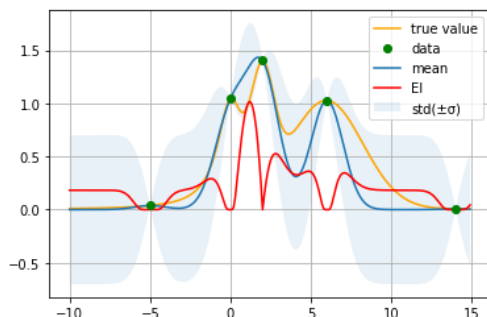
The output value observed at a trial in the past

— Expected value (estimated function by GPR)

▨ Standard deviation

becomes large in uncertain region

② Acquisition function $\alpha(x)$ to select promising inputs

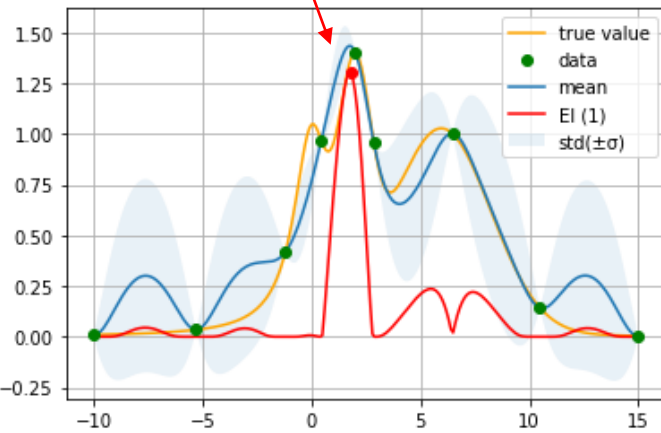


- The acquisition function is defined by using the expectation and standard deviation.
 - **Expected Improvement (EI)** is used in this work.
- The input with the maximum value is selected.
 - The input has a larger expectation (exploitive) or a larger standard deviation (explorative).

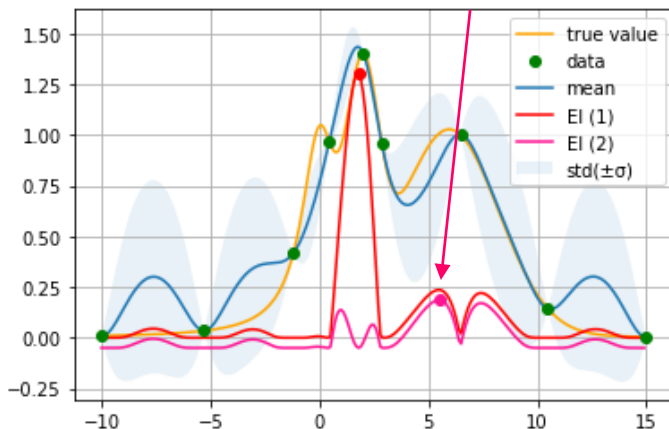
What's PBO?

■ Parallel Bayesian Optimization

①



②



- Multiple inputs are selected at once.
 - Once an input is selected, the next one is selected near the previous one by

$$x^{(q)} = \operatorname{argmax} \left(a_{\text{EI}} \cdot \prod_{i=1}^{q-1} \left[1 - \exp\left(-\frac{1}{2\theta} \|x - x^{(i)}\|^2\right) \right] \right)$$

$x^{(q)}$: the q -th input to be selected

- ① The input with maximum EI is selected.
- ② The EI is updated nearby the input selected at ①
- ③ The updated EI is used to select the next input.
 - The next input must not be the same as the previous one. → The input with the second-largest EI is selected.

Exploration and Exploitation

■ Balancing exploration and exploitation

- **Exploration** : search uncertain regions with larger standard deviations to find an unexplored better region.
 - **Exploitation** : search promising regions with larger expectations to find a better solution within an explored promising region.
- Both are needed and important for efficient optimization.

■ How to balance exploration and exploitation

- Exploitation is not efficient **at first** because GPR is inaccurate [2].
 - There is no information about the objective function at first, and it is impossible for BO to select appropriate inputs.
- BO should be more explorative until GPR becomes accurate after enough trials, and then become more exploitative.

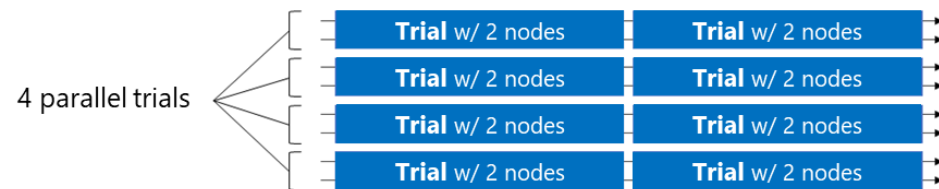
[2] Stefan Falker, Aaron Klein, Frank Hutter. BOHB: Robust and Efficient Hyperparameter Optimization at Scale. Proceedings of the 35 th International Conference on Machine Learning(ICML 2018). July. 2018.

Parallel Execution and Balance

■ Execution configuration of PBO

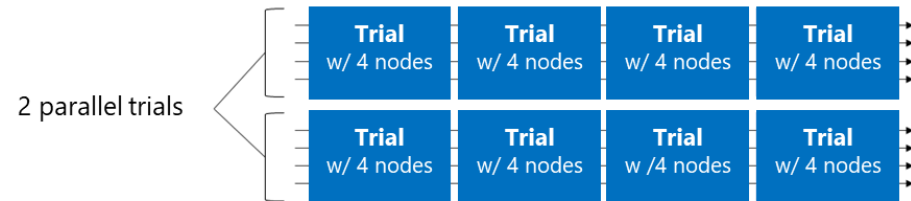
- If J (the number of nodes for one trial) is smaller, I (the number of parallel trials) can be larger to increase the throughput of trials.
- If I is larger, non-promising inputs are being evaluated.
⇒ PBO becomes more explorative.

$(I, J) = (4, 2)$



More explorative

$(I, J) = (2, 4)$



More exploitative

→ The balance between exploration and exploitation can be changed by adjusting I and J accordingly to optimization progress.

Autotuning of I and J

■ Adapting to the optimization progress

- When I parallel trials are done,
 - **The best-ever solution is found?**
 - **How much the GPR accuracy is improved?**

■ Check if the best-ever solution is found

- Not found

$$y_{max,c} \leq y_{max,c-1}$$

$y_{max,c}$: the best-ever solution at cycle c

Increase I

- The input space should be extensively searched $\Rightarrow$ **explorative**

- Found

$$y_{max,c} > y_{max,c-1}$$

Increase J

- The region near the solution should be searched $\Rightarrow$ **exploitative**

Autotuning of I and J (Cont'd)

■ GPR accuracy: coefficient of determination

$$R^2 = 1 - \frac{\sum_{i=1}^N (y_{obs,i} - y_{pred,i})^2}{\sum_{i=1}^N (y_{obs,i} - \bar{y}_{obs})^2}$$

y_{obs} : observed value
 y_{pred} : predicted value

Observed and predicted values are compared.

Higher is better. $R^2 = 1$ if perfect.

The accuracy generally improves with the number of trials.

■ Change in coefficient of determination

- Improvement is larger than that at the previous cycle.

$$R_c^2 - R_{c-1}^2 > R_{c-1}^2 - R_{c-2}^2$$

Increase I

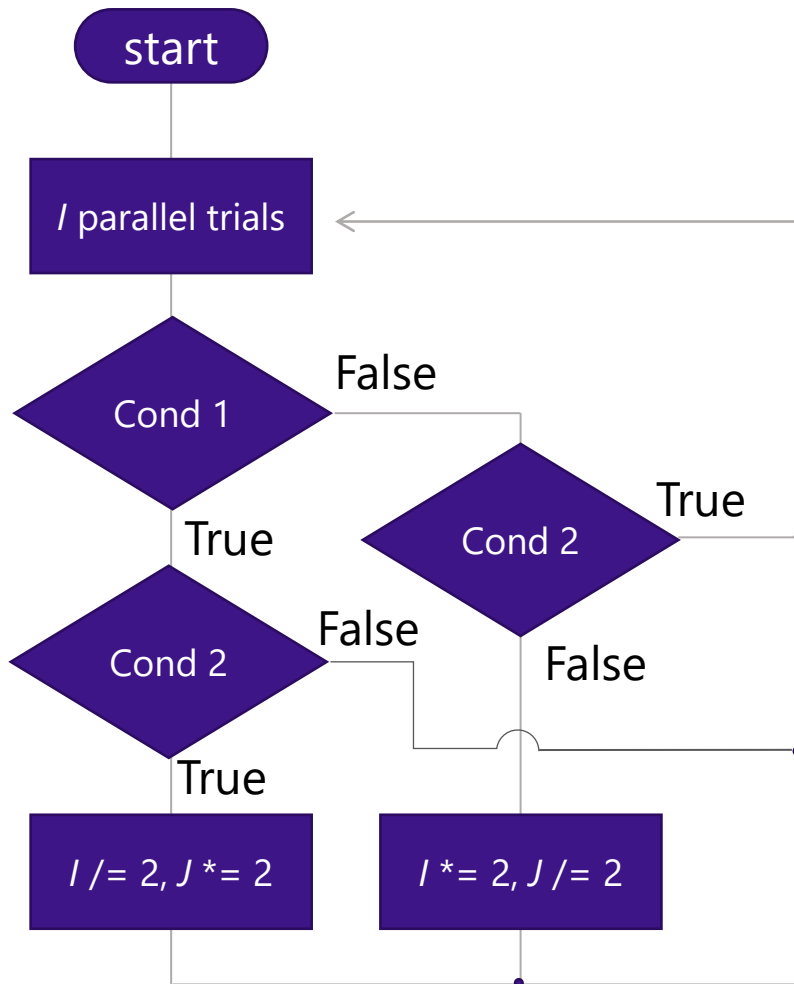
- More data will further improve the accuracy $\Rightarrow$ **explorative**
- Improvement is smaller than that at the previous cycle.

$$R_c^2 - R_{c-1}^2 \leq R_{c-1}^2 - R_{c-2}^2$$

Increase J

- A sufficient amount of data have been obtained $\Rightarrow$ **exploitative**

PBO with AT



Cond 1: $y_{max,c} > y_{max,c-1}$

Cond 2: $R_c^2 - R_{c-1}^2 \leq R_{c-1}^2 - R_{c-2}^2$

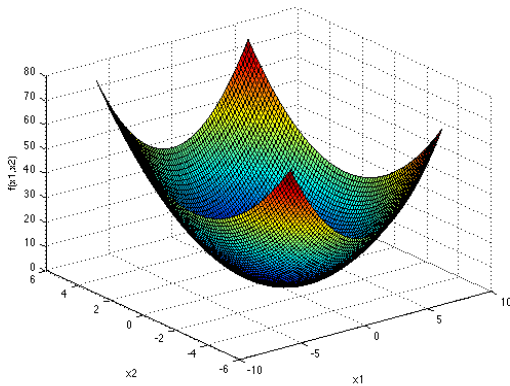
- **Start with explorative search**
- **Conditions 1 and 2 are checked**
 - The best-ever solution found?
 - The accuracy improved?
- **If both are true, be more exploitative**
 - $I \neq 2, J \times 2$
- **If both are false, be more explorative**
 - $I \times 2, J \neq 2$
- **Otherwise, I and J remain unchanged**

Evaluation Setup

■ Optimization Problems

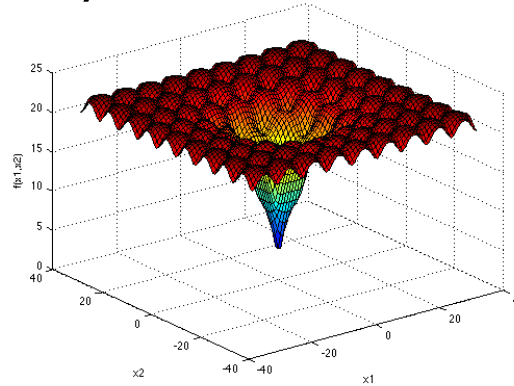
- 3 benchmark functions with different characteristics
- The dimensionality d is 5 or 10

関数	入力値範囲	最大値 y^*
Sphere	$[-50, 50]$	0
Ackley	$[-50, 50]$	0
Michalewicz($d = 5$)	$[0, 5]$	4.687658
Michalewicz($d = 10$)	$[0, 5]$	9.66015



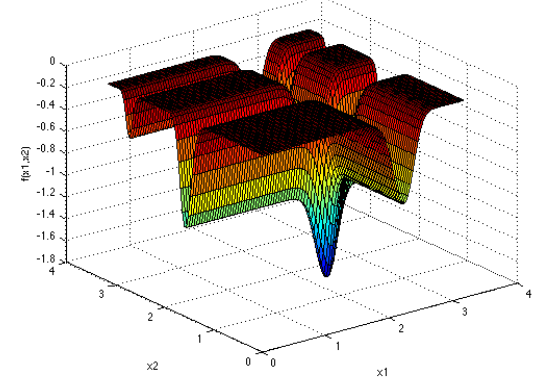
Sphere function [3]
• Simple convex

$$f_{\text{Sphere}}(\mathbf{x}) = \sum_{i=1}^d x_i^2.$$



Ackley function [3]
• many local minima

$$f_{\text{Ackley}}(\mathbf{x}) = -20 \exp \left(-0.2 \sqrt{\frac{1}{d} \sum_{i=1}^d x_i^2} \right) - \exp \left(\frac{1}{d} \sum_{i=1}^d \cos(2\pi x_i) \right) + 20.$$



Michalewicz function [3]
• flat regions
• smaller input ranges

$$f_{\text{Michalewicz}}(x) = - \sum_{i=1}^d \sin(x_i) (\sin)^{20} \left(\frac{ix_i^2}{\pi} \right)$$

[3] Sonja Surjanovic and Derek Bingham. 2013. Virtual Library of Simulation Experiments : Test Functions and Datasets. Last accessed Jan. 26, 2023 <https://www.sfu.ca/~ssurjano/index.html>

Evaluation Setup (Cont'd)

■ Execution time

- Each trial is expensive and parallelized with J nodes
 - Amdahl's law

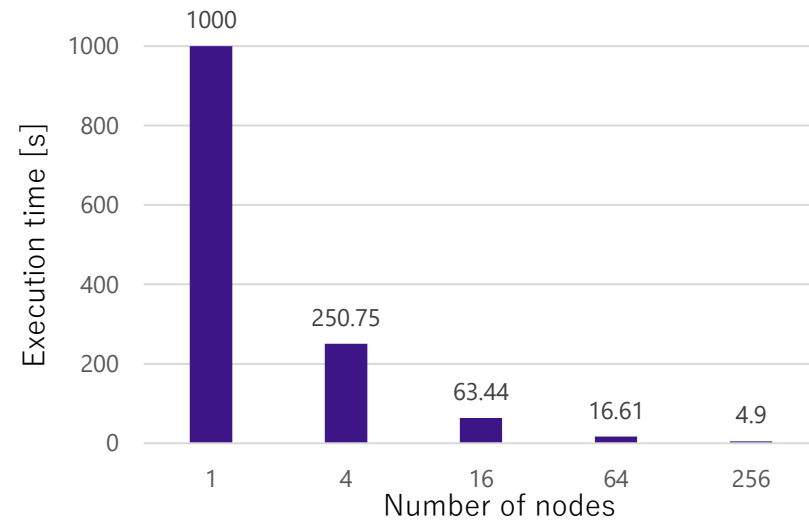
$$t_J = t_1 \cdot \left(1 - \alpha + \frac{\alpha}{J}\right)$$

t_J : parallel execution time

J : the number of nodes

α : parallelization ratio

$$t_1 = 1000s$$
$$\alpha = 0.999$$



■ Other conditions

- The total number of trials: 1024 (initial random search : 256 trials)
- System parallelism $I \times J = 256$
 - Initial condition: $(I, J) = (256, 1) \rightarrow$ most explorative configuration
- 30 runs to calculate the average results

Best-Ever Solution Improvement

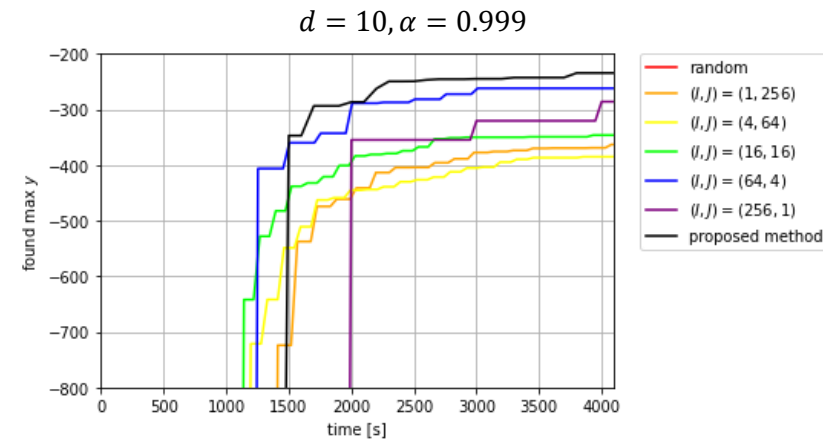
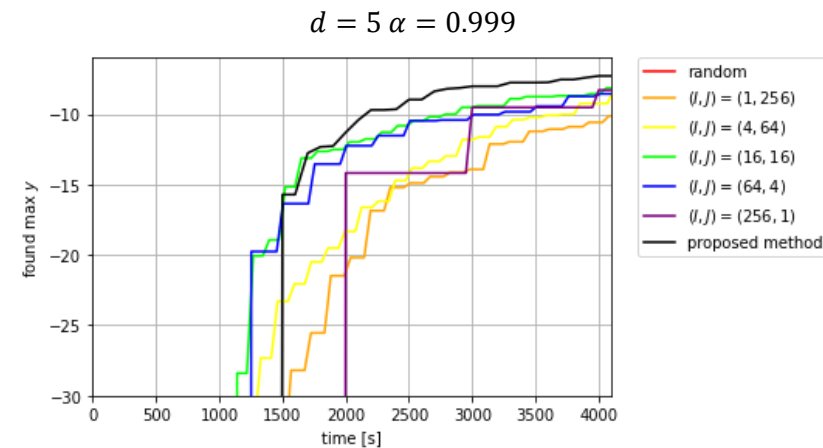
■ Evaluation Results

- Horizontal Axis : Elapsed Time [s]
- Vertical Axis : The output of the best solution found at the time.
(**best-ever solution**)

■ Sphere Function

- The proposed method quickly improves the solution and finally finds a better solution.

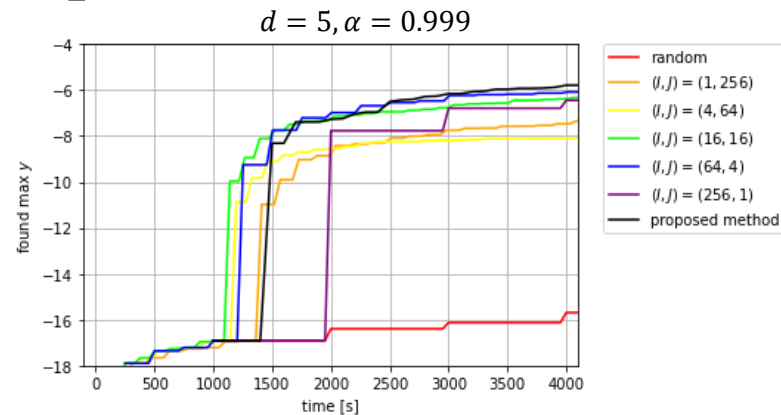
⇒ AT can improve the efficiency



Best-Ever Solution Improvement

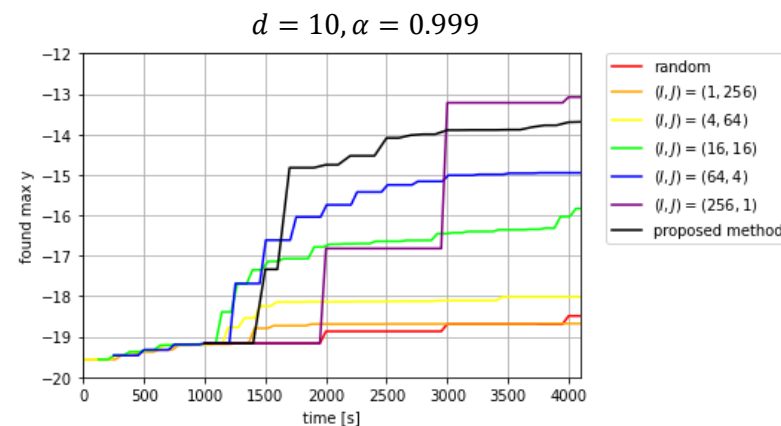
■ Ackley ($d = 5$)

- The proposed method can achieve a better final solution.
- The improvement is as fast as $(I, J) = (16, 16), (64, 4)$.



■ Ackley ($d = 10$)

- The best solution is found with $(I, J) = (256, 1)$.
 - The improvement is slow.
- The proposed method can achieve the second-best solution.



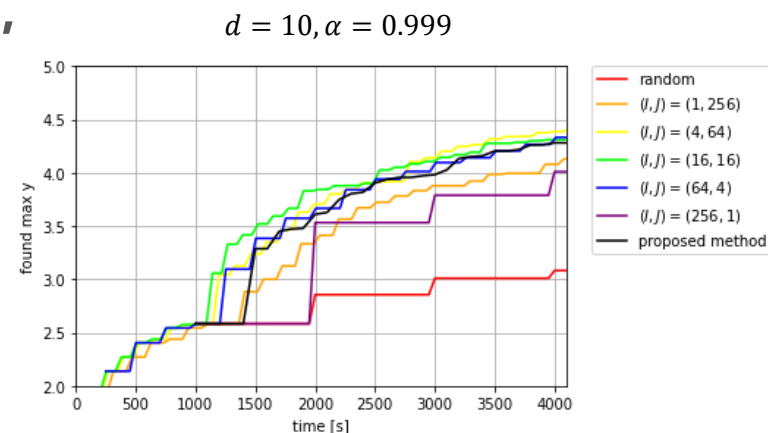
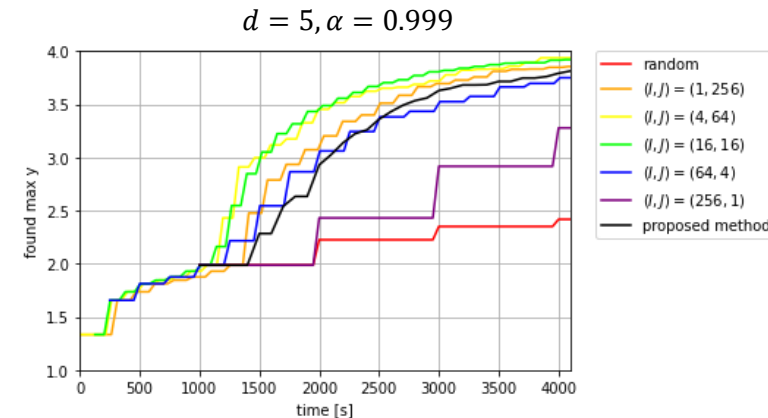
⇒ The proposed can appropriately adjust the parameters and achieve comparable performance to the best parameter configuration.

Best-Ever Solution Improvement

■ Michalewicz

- The proposed method shows slow improvement at first.
- The difference becomes smaller at the later stage of optimization.

The proposed method starts with the most explorative parameters $(I,J)=(256,1)$, and becomes exploitative only gradually.



Summary

■ Purpose

- Efficient execution of black box optimization by PBO with making a good use of system parallelism under computing resource constraint.

■ Approach = Auto-tuning

- System parallelism is used for whether executing **more parallel trials** or using **more computing nodes** for each trial.
 - Balancing exploration and exploitation accordingly to the optimization progress.

■ Evaluation

- The proposed method can stably achieve a fast improvement and a good final result.
 - Many parallel trials are executed in parallel at the early stage to reduce the total execution time.
 - Each trial is accelerated by using many nodes at the later stage of the optimization to find a better solution.